

# Gradient Method: Part 1

## Lecture 4-1 - CMSE 382

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## Topics:

- Descent direction
- Gradient descent algorithm

## Announcements:

- Quiz 2 on Wednesday, Feb 4
- Office hours posted on course webpage

# Section 1

## Descent Direction

## Analytical approach

- **Goal:** Solve  $\min\{f(\mathbf{x}) \mid \mathbf{x} \in \mathbb{R}^n\}$
- Set  $\nabla f(\mathbf{x}) = 0$  and find the stationary points  $\{\mathbf{x}^*\}_i$
- Test  $\nabla^2 f$  at each  $\mathbf{x}^*$  to identify local optima
- Find any other potential global optima (e.g., boundary points)

## What if that's not an option?

For example, where is  $\nabla f(x, y, z) = \mathbf{0}$  for

$$\nabla f(x, y, z) = \begin{bmatrix} 3x - \cos(yz) - \frac{3}{2} \\ 4x^2 - 625y^2 + 2y - 1 \\ e^{-xy} + 20z + 10\pi \end{bmatrix}$$

*(I don't wanna....)*

# Idea: The foggy mountain analogy



Photo by Ricardo Gomez Angel on Unsplash.

# Descent Direction

Given  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  which is continuously differentiable.

## Definition

The **directional derivative** of  $f$  at  $\mathbf{x}$  along the direction  $\mathbf{d}$  is defined as

$$f'(\mathbf{x}; \mathbf{d}) = \nabla f(\mathbf{x})^\top \mathbf{d}.$$

- Gives the instantaneous rate of change of  $f$  along direction  $\mathbf{d}$  through point  $\mathbf{x}$ .

▶ [desmos.com/3d/ojt8rjazr7](https://desmos.com/3d/ojt8rjazr7)

## Definition

A nonzero vector  $\mathbf{d} \in \mathbb{R}^n$  is a **descent direction** of  $f$  at  $\mathbf{x}$  if the **directional derivative**  $f'(\mathbf{x}; \mathbf{d}) = \nabla f(\mathbf{x})^\top \mathbf{d}$  is negative.

## Lemma

Let  $f$  be a continuously differentiable function over an open set  $U$ , and let  $\mathbf{x} \in U$ . Suppose that  $\mathbf{d}$  is a descent direction of  $f$  at  $\mathbf{x}$ .

Then there exists  $\varepsilon > 0$  such that

$$f(\mathbf{x} + t\mathbf{d}) < f(\mathbf{x})$$

for any  $t \in (0, \varepsilon]$ .

## Translation

There is a  $t$  such that if you start at  $\mathbf{x}$  and move along  $\mathbf{d}$  for a distance  $t$ , then you will reach a lower function value.

# Gradient descent algorithm

The foggy mountain: Using local information to navigate the global landscape

## Decisions needed:

- Starting point?
- Descent direction?
  - ▶ In the gradient method  
 $\mathbf{d}_k = -\nabla f(\mathbf{x}_k)$ .
- Step size?
- Stopping criteria?



# Choosing the Step size

- **Fixed step size** keeps the step size constant.
  - ▶ How do we find the constant? Often heuristics, or trial and error.
- **Adaptive step size** via *exact line search* for  $t_k$  that minimizes  $\min_{t \in \mathbb{R}} f(\mathbf{x}_k + t\mathbf{d}_k)$ .
  - ▶ Not always possible to find the exact minimizer.
- **Adaptive step size** via *backtracking line search*: pick three parameters: an initial guess  $s > 0$ , and  $\alpha \in (0, 1), \beta \in (0, 1)$ . Then the stepsize is  $t_k = s\beta^{i_k}$ , where  $i_k$  is the smallest non-negative integer such that  $f(\mathbf{x}_k) - f(\mathbf{x}_k + s\beta^{i_k}\mathbf{d}_k) \geq -\alpha s\beta^{i_k} \nabla f(\mathbf{x}_k)^\top \mathbf{d}_k$ .
  - ▶ Compromise that finds a “good enough” stepsize.
  - ▶ A theorem guarantees the existence of  $i_k$ .
- **Annealing step size**: Larger initial step size that is gradually decreased every step.
  - ▶ Steps are often exponentially decayed
  - ▶ Allows smaller steps as the algorithm approaches the minimum

# The Gradient Method

Input: tolerance parameter  $\varepsilon > 0$ .

**Initialization:** Pick  $\mathbf{x}_0 \in \mathbb{R}^n$  arbitrarily.

**For any**  $k = 0, 1, 2, \dots$  **do:**

- 1 Set descent direction to  $\mathbf{d} = -\nabla f(\mathbf{x}_k)$
- 2 Pick a stepsize  $t_k$ 
  - ▶ For example, using exact line search on the function  $g(t) = f(\mathbf{x}_k - t\nabla f(\mathbf{x}_k))$ .
- 3 Set  $\mathbf{x}_{k+1} = \mathbf{x}_k - t_k \nabla f(\mathbf{x}_k)$ .
- 4 If  $\|\nabla f(\mathbf{x}_{k+1})\| \leq \varepsilon$ , then STOP and  $\mathbf{x}_{k+1}$  is the output.

# Groups - Round 2

## **Group 1**

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## **Group 2**

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